

Graphing & Solving Polynomials Notes

Objective: To sketch a graph of any polynomial with any degree higher than 1.

Directions:

- Use the Leading Coefficient Test to determine the polynomial function's end behavior.
- Find the x-intercepts by setting the function =0 and factoring.
- Determine each solution's multiplicity and state if it touches the x-axis and turns around or crosses the x-axis.
- Determine the y-intercept of each polynomial function.
- Sketch the graph of each polynomial function.

Ex1) $f(x) = x^3 - 5x^2 - 4x + 20$

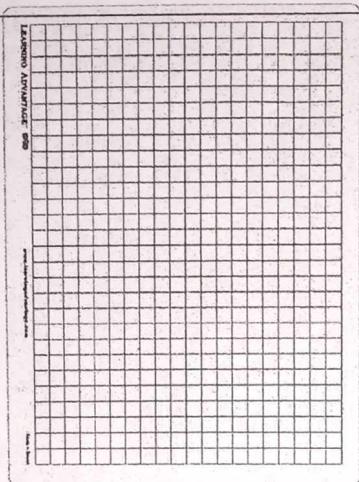
a) _____

b) _____

c) _____

d) _____

e)



Ex2) $f(x) = -x^4 + 16x^2$

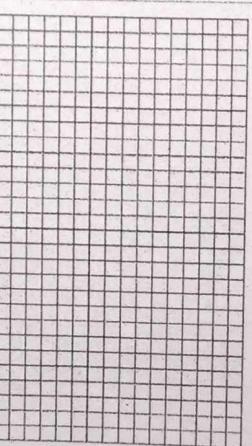
a) _____

b) _____

c) _____

d) _____

e)



Ex3) $f(x) = x^3 + 4x^2 + 4x$

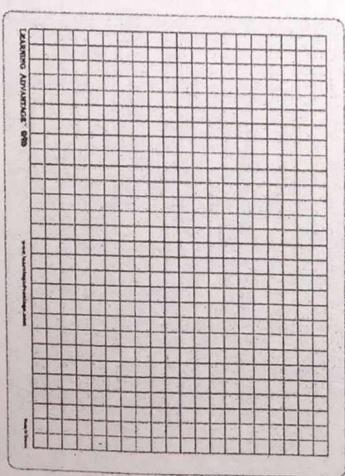
a) _____

b) _____

c) _____

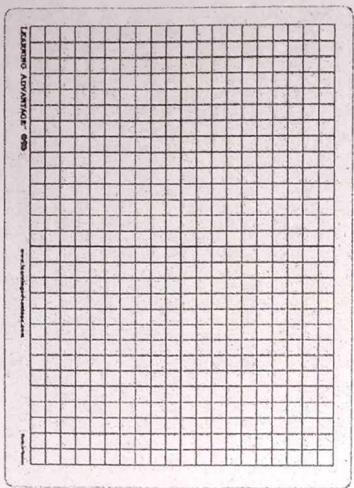
d) _____

e)



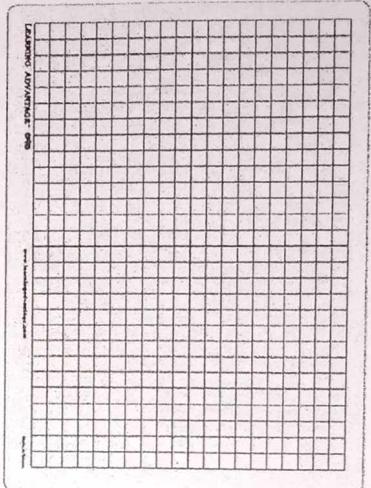
Ex4) $f(x) = 3x^2 - x^3$

- a) _____
b) _____
c) _____
d) _____
e) _____



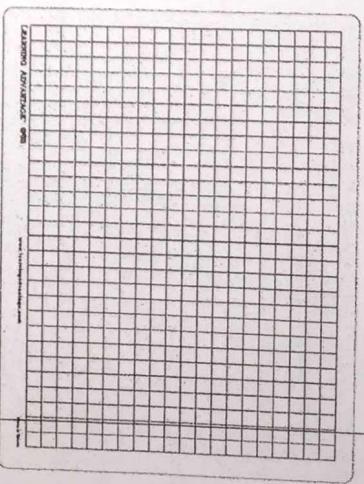
Ex5) $f(x) = -x^4 + 16x^2$

- a) _____
b) _____
c) _____
d) _____
e) _____



Ex6) $f(x) = -2x^4 + 2x^3$

- a) _____
b) _____
c) _____
d) _____
e) _____



e)