

## 2 - Quadratics Algebra

Quadratic formula:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$b^2 - 4ac$  discriminant  
 $x$  = value of vertex

Standard form:  $ax^2 + bx + c$

Vertex form:  $a(x-h)^2 + k$   
 (example)  $(x-1)^2 + 2$   
 Vertex  $(h, k)$  = coordinates of vertex

Factoring: find GCF

Ex:  $8x^2 + 14x + 6$   
 $2(4x^2 + 7x + 3)$   
 $2(4x^2 + 4x + 3x + 3)$   
 $2(4x(x+1) + 3(x+1))$   
 $2(x+1)(4x+3)$   
 $2(x+1)(x+3)$   
 $2x^2 + 9x + 6$

## Unit 2 B

Axis of Symmetry

Max/min Value

Zeros

Direction of opening

graphing

variables

vertex

formulas

values

values

$a, b, c$

$a, b, c$

graph

Axis of Symmetry

things that shift

numbers



# EXPONENTIAL FUNCTIONS

~~X~~  
~~X~~  
 $f(x) = ax$   
+ time  
initial  
value  
growth  
rate  
9% - exponential growth  
9% - exponential decay

~~X~~  
KEY  
factoring  
 $f(x) = 2$

$$f(x) = 2$$



180° rotation

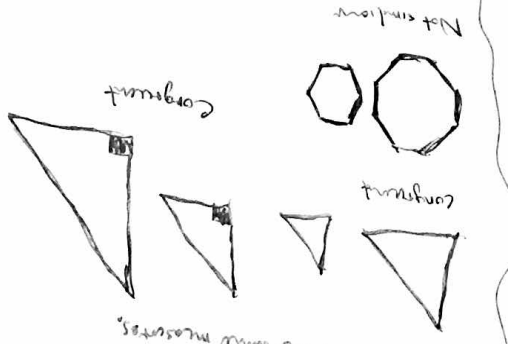
remark:

Similarity & Congruence  
 It's about  
 having the  
 size, sh



congruent

vs  
 similarity & congruence  
 vs



congruent



Not similar

congruent

same size and the same measures.

It's about shapes being the

Similarity and Congruence

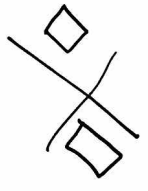
Maths C

Unit 5



Reflection  
 $\Delta/\Delta'$

Translation  
 $(x, y) \rightarrow (x+r, y+t)$



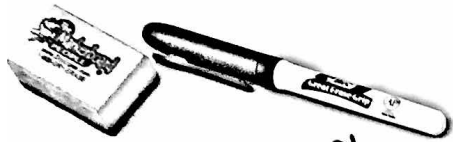
Preimage  $\rightarrow$  Image  
 $A \rightarrow A'$

Dilation

Unit  
Transformation

Preimage  $(2, 5) \rightarrow (2, 5)$   
Rotation  
Answer  $\rightarrow (2, 5)$   
 $(x, y) \rightarrow (x+4, y-6)$   
Preimage  $(8, -2)$   
Translation  
 $(9, -1) \rightarrow (8, -2)$





$$\sqrt{100}$$

$$\sqrt[2]{50}$$

$$\sqrt[4]{25}$$

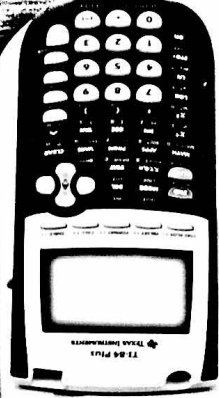
$$\sqrt[3]{4}$$

$$\sqrt[4]{5}$$

Unit 1

Exponent  
 $x^2$

$$(x - y)(x + y)$$



Unit 1 (Algebra)  
 1. Quadratics: squares  
 Standard form:  $ax^2 + bx + c = 0$   
 $5x^2 - 3x + 3 = 0$   
 (a)  $x^2 + 5 = 0$   
 (b)  $x^2 - 4 = 0$   
 (c)  $x^2 - 4x + 4 = 0$   
 (d)  $x^2 - 4x + 4 = 0$   
 (e)  $x^2 - 4x + 4 = 0$   
 (f)  $x^2 - 4x + 4 = 0$   
 (g)  $x^2 - 4x + 4 = 0$   
 (h)  $x^2 - 4x + 4 = 0$   
 (i)  $x^2 - 4x + 4 = 0$   
 (j)  $x^2 - 4x + 4 = 0$   
 (k)  $x^2 - 4x + 4 = 0$   
 (l)  $x^2 - 4x + 4 = 0$   
 (m)  $x^2 - 4x + 4 = 0$   
 (n)  $x^2 - 4x + 4 = 0$   
 (o)  $x^2 - 4x + 4 = 0$   
 (p)  $x^2 - 4x + 4 = 0$   
 (q)  $x^2 - 4x + 4 = 0$   
 (r)  $x^2 - 4x + 4 = 0$   
 (s)  $x^2 - 4x + 4 = 0$   
 (t)  $x^2 - 4x + 4 = 0$   
 (u)  $x^2 - 4x + 4 = 0$   
 (v)  $x^2 - 4x + 4 = 0$   
 (w)  $x^2 - 4x + 4 = 0$   
 (x)  $x^2 - 4x + 4 = 0$   
 (y)  $x^2 - 4x + 4 = 0$   
 (z)  $x^2 - 4x + 4 = 0$

UNIT 3

Trigonometry

Sin, Cos, Tan  
Mode: Degrees  
Need calculator to solve  
SOH CAH TOA



Trigonometry  
- Cos, Tan, Sin  
- Mode - Degrees (calculator)  
- Inverse  
- SOH  
CAH  
TOA



Trigonometry

A Cos, Tan, Sin  
A Mode, Degree (calculator)  
A Inverse to make it  
negative  
(2nd Sin, Cos, Tan)

SOH  
CAH  
TOA